1972 Bill 91

First Session, 17th Legislature, 21 Elizabeth II

THE LEGISLATIVE ASSEMBLY OF ALBERTA



The Financial Administration Amendment Act, 1972

THE PROVINCIAL TREASURER

First Reading

Second Reading

Third Reading

Printed by L. S. Wall, Queen's Printer, Edmonton

# BILL 91

#### 1972

### THE FINANCIAL ADMINISTRATION AMENDMENT ACT, 1972

## (Assented to ,1972)

**H**ER MAJESTY, by and with the advice and consent of the Legislative Assembly of Alberta, enacts as follows:

1. The Financial Administration Act is hereby amended.

2. Section 12 is amended by striking out subsection (2) and by substituting the following:

(2) The Auditor shall be paid a salary at the rate of

(a) \$32,000 a year, effective as of January 1, 1971, and

(b) \$34,000 a year, effective as of January 1, 1972,

which shall be charged to and paid out of the General Revenue Fund.

3. Section 36 is renumbered as subsection (1) and the following subsection is added after renumbered subsection (1):

(2) Where the Legislative Assembly is adjourned for a period of more than 14 days then, for the purposes of subsection (1) the Assembly shall be deemed not to be in session during the period of the adjournment.

4. This Act comes into force on the day upon which it is assented to.

#### **Explanatory Notes**

1. This Bill will amend chapter 142 of the Revised Statutes of Alberta 1970.

**2.** Increase in salary of Provincial Auditor from \$30,000 to \$32,000 per year, effective January 1, 1971, and from \$32,000 to \$34,000 per year effective January 1, 1972.

**3.** Section 36 authorizes the issue of special warrants "at any time the Legislative Assembly is not in session". In the event that the Assembly was adjourned for a lengthy period, as in the case of a summer recess, it might be said to be still technically "in Session" inasmuch as there had been no prorogation. To remove doubt, the new subsection (2) will allow for special warrants to be issued during a recess of more than 14 days, just as if the Assembly had been prorogued.