### Bill No. 75 of 1936.

A BILL TO AMEND THE GAME ACT, 1932.

NOTE.

The amendment made by this Bill provides for the issuance of a travelling fur dealer's license authorizing the licensee to carry on business as a travelling fur dealer anywhere in the Province.

R. Andrew Smith,  $Legislative\ Counsel.$ 

(This note does not form any part of the Bill and is offered merely as a partial explanation of some of its provisions.)

# **BILL**

No. 75 of 1936.

An Act to amend The Game Act, 1932.

(Assented to

, 1936.)

**H**IS MAJESTY, by and with the advice and consent of the Legislative Assembly of the Province of Alberta, enacts as follows:

- 1. This Act may be cited as "The Game Act, 1932, Amendment Act, 1936."
- 2. The Game Act, 1932, being chapter 27 of the Statutes of Alberta, 1932, is hereby amended as to section 60 thereof by striking out the words and figures "Class II.—Issuable only to a person resident in the Province authorizing that person to carry on the business of a travelling fur dealer in that part of the Province lying to the north of Township 69; and", where the same occur therein, and by substituting therefor the words and figures "Class II.—Issuable to persons resident in the Province authorizing the person named therein to carry on the business of a travelling fur dealer; and".
- 3. This Act shall come into force on the day upon which it is assented to.

### FIRST SESSION

# **EIGHTH LEGISLATURE**

1 EDWARD VIII

1936

# BILL

An Act to amend The Game Act, 1932.

Received and read the

First time

Second time ....

Third time

Hon. Mr. Chant.

EDMONTON: A. Shnitka, King's Printer 1936